

BR: D13

Why is beta / blind testing useful as a game designer? Give a few reasons:

Brainstorm:

Let's do another brainstorming idea:

Get together in the following groups at a table:

1	2	3	4	5
Ammon Charles Maria	Lucas Oaks Miranda	Jaxon Trevor Eli	Jaden Matt Erik	James Ethan Charles

Each table will have 10 minutes to create a game idea pitch for one of the following:

Winner gets candy; best of luck!

Board Game	Card Game	Dice Game	Tile Game	Party Game
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Discussion

- ▶ *What worked well?*
- ▶ *What did not?*
- ▶ *Are you thinking you'll continue with your current game, or create a new one for the final project?*
- ▶ *Remember, you have 4 more classes besides this one to finish it, have it ready and polished, along with your other assignments (Part II, Journal, etc.)*