D19 Six Hats Analysis for my Game vs.

Due: D21	(Name of Compared Game)
Logic: Consider some logical facts, questions or improvements you might make regarding	
the game you are analyzing: Explain:	your own game you are creating: Explain:
Optimism: What do you like <u>most</u> , or what <u>positives</u> do you see when you <u>play</u> / <u>think about</u>	
the game that you are analyzing? Explain:	your very own game? Explain:
Devil's Advocate: Consider these games from a <u>negative view</u> ; are there any <u>problems</u> or <u>flaws</u>	
regarding the other game that you're analyzing? Explain:	re: your own game? Explain:
Emotion: What sort of <u>feelings / hunches</u> do you get when you play or think about	
the other game that you are analyzing? Explain:	when you consider your own game? Explain:
Creativity: What <u>possibilities</u> or <u>new ideas</u> do you get when you <u>consider / play</u>	
the other game that you are analyzing? Explain:	when you consider your own game? Explain: