

D8 - Bellringer!

- ▶ Define, if you can, one of the following, with an example:
 - ▶ Miniature Gaming
 - ▶ RPGs
 - ▶ Electronic Games

Game Mediums Continued

- ▶ Open up your textbooks, and let's turn to page 19 first.
- ▶ Games with Miniatures
- ▶ Originally these began as a way to discuss / practice military tactics. It became a thing when H.G. Wells, the famous author, wrote up a set of rules for how to play with toy soldiers.
- ▶ Today, they are played with detailed models of the terrain and units. They range from historic, fantasy and sci-fi. This style of gameplay has inspired many electronic games, as well as board games.



RPGs - Text Based Role Playing Games

- ▶ Most easily described as “interactive storytelling.”
- ▶ There are many styles, the most famous type being Dungeons & Dragons. Players take on unique roles.
- ▶ Often there is a gamemaster who is another person in charge of moderating and controlling the game. In electronic RPGs, the computer takes on this role.



Electronic Games

These are the most versatile and fastest-growing type of game. Pretty much any game can be made into an electronic form.

They are limited by the computer hardware, and fall into several categories: PC Games, Console Games (xbox, PS, etc.), and mobile games (iphone, android, etc.)

Consider the constraints that your game medium will have on the game you want to create.



Afterwards

- ▶ Options: We will have several games going:
- ▶ A Dungeon and Dragons Game
- ▶ Oregon Trail RPG
- ▶ HW: Game Analysis #2:
- ▶ Don't forget to complete a Game Analysis Sheet, either for one of these games, or a different game than you already did last time.
- ▶ Have fun!