

Game Theory & Design

Class Disclosure Document

Teacher: Mr. Joseph Wright

Contact: email @ joseph.wright@meritacademy.org, or visit me in **Room 204!**

Class website: mrwrightmerit.weebly.com

Main Text:

Game Design by the Boy Scouts of America. We will have copies in class, but you can also access the text / assignments, etc. via the class blog / website, or you may purchase your own book online for about \$10 if you wish.

Introduction to the Class:

This half year / single semester course will introduce you to the exciting world of Game Theory and Design! Hopefully, if you're in this class, you enjoy games already. Games can be very fun, exciting, and an enjoyable past-time. There are some willing to pay 10s if not 100s of dollars for some games! While not everyone likes the same type of games, most people do find them enjoyable.

This class aims to not only explore games and gaming, but to help you towards **creating a game of your own!** We will be covering the basics of games, their purposes, types, etc., and explore them thoroughly. The second half of the class will focus on you collaborating with some of your classmates in **creating a game of your own!** If you apply what you learn well in the class, perhaps you can create the next popular game sold in stores everywhere!

Required Materials for Class Each Day:

- Three Ring Binder (0.5"-1.0" is fine) **and** blank loose-leaf college-ruled paper
- 4 Tab Dividers for different sections (get an 8 pack just to be safe)
- A Black and/or blue pen **and** a pencil
- At least 10 3x5 index cards (you can get a package of 100 for about \$1)
- Highlighter **and** a can-do attitude!
- Any **assignment** due that period (reading, homework, presentation, etc.)

To **be prepared** for class each day you need to bring these materials with you as well as have read the assigned reading for the day. As a rule, all **assignments** are due at the **beginning** of class.

Grading Categories and Scale:

- Exams/Quizzes, Tests, etc. = 25% of total class grade
- In-Class Work (Participation, Bellringers, etc) = 30%
- Homework Assignments = 20%
- Project Assignments = 25%

100-94% = A	89-87% = B+	83-80% = B-	76-74% = C	69-60% = D
93-90% = A-	86-84% = B	79-77% = C+	73-70% = C-	>59% = F

Class Rules:

1. Be on time, on-task, & prepared to learn with a positive attitude every day!
2. Keep all personal electronics put away*
3. Be responsible for your own learning
4. Respect: your teacher, your classroom, & your classmates
5. Trash goes into the trash can! #NotYourMaid

**Except when directed as part of class (for example, a kahoot activity, research, etc.)*

Late Work Policy:

I realize that you have a life and things come up. Therefore, you will be given **four late homework passes per semester**. You can use each pass to turn in an assignment **one class period late** without penalty. If you do not use your late passes, they may be redeemed at the end of the term or semester for extra credit. Each late pass is worth 5 points extra credit.

Without a late pass, late assignments lose 10% percent of the *earned* points each week it is late, **with a maximum of two weeks for late submission**. For example, if an assignment is submitted 2 weeks after the deadline, 20% of the total score is subtracted from the earned score. Because of grade deadlines, **late work is not accepted the last week of any given term**.

Late assignments may also cost you in **participation points** as well, as much of the reading, etc. you are doing is prepping you for the next class discussion. Don't be that guy/gal.

**I do reserve the right to consider extenuating and radical circumstances. If you have such circumstances, let me know and I'll consider being a bit more lenient.*

Participation:

Participation is worth 5 points per day and is graded every week. When you are on time, on task, and prepared, you earn full credit. Being tardy, off-task, or inappropriate will lose you points. Excused absences are able to get their points back (it is however **your responsibility** to come talk to me to get these points). Skipping class is an automatic zero. Participation cannot be made up. Extended absences will be dealt with on an individual basis.

Attendance:

We in Mr. Wright's class will be abiding by the policies described on the Merit website for attendance. If you know in advance that you will be absent, feel free to ask for upcoming assignments. **You are responsible for making up work** when you miss class. Check with your **Learning Buddy*** first, then the class website, then lastly me.

**Each student will be choosing their own Learning Buddy, or possibly two. Check with them first for help whenever you miss class!*

Cell Phones, Electronic Devices, Fidget Toys, and Other Distractions: NO cell phones, cameras, electronic devices, fidget toys, earbuds or headsets are allowed in my classroom. I abide by the school phone policy. If you take your phone, device, or toy out during class without permission, I take it and you may retrieve it at the end of class. On the second occurrence, I take your phone, device or toy to the office and you may retrieve it at the end of the day. On the third occurrence, I take your phone, device, or toy to the office and the administration will schedule a meeting with your parents to come retrieve the phone, device, or toy and review the school policy.

Discretionary Breaks: We currently have 90 minute class periods. I realize it is difficult for students (as well as adults) to sit for 90 minutes at a time. Therefore, I will plan my class period with necessary breaks and time for students to move around. Nevertheless, please remember to use the restroom and drinking fountains during passing periods. Our class time is valuable and should be respected. Students will be asked not to leave the classroom during the first or last 20 minutes of class.

Academic Honesty:

In keeping with Merit Academy policy, evidence of academic dishonesty **will** result in a **zero** on the assignment without the possibility of revision or resubmission and possible disciplinary review by the academy. Examples of **academic dishonesty** include **plagiarism**, using assignments from previous terms, sharing information during an exam, discussing an exam with another student who has not taken the exam, consulting reference material during an exam, submitting a written assignment which was authored by someone other than yourself, etc. This is not intended as an exhaustive list. Please, **do not jeopardize** your school standing for a "quick fix"; cheating doesn't help anyone, least of all you. As per the Merit plagiarism policy, any student who plagiarizes all or a portion of an assignment will lose credit for that assignment. On the second offence, you and your parents will be required to attend a meeting with me and Dr. Meeks. On the third offence, you will lose credit for the class.

Equal Opportunity:

If you have any disability that may impair your ability to successfully complete this course, please contact the administration. Academic accommodations are granted for all students who have qualified, documented disabilities. Services are coordinated through the Special Education department. Every qualified person has the right to receive an education, and we want to guarantee your chance of success. I expect students with IEPs and 504s to self-advocate and adhere to the terms of the assignment contract with their teachers.

Disclosure Document Verification

Detach the Disclosure Document and keep it. Return this last portion / page, after reviewing with your parents to Mr. Wright for Credit!

“I have read & understand the policies and content of Mr. Wright’s disclosure document.”

Parent/Guardian Signature

Date

Printed Student Name

Date

Student Signature

Date

VOLUNTARY INFORMATION: Is there anything you would like me to know about yourself / your student?